

Rin Meyers

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Skills

| | |
|------------|-------------|
| AWS | Haskell |
| Azure | HTML |
| Bootstrap | Java |
| CSS | Javascript |
| C++ | Material UI |
| EJS | MongoDB |
| Express.js | Node.js |
| Firebase | Python |
| Git | React |
| Github | SQL |
| | Supabase |
| | Typescript |

Education

Bachelor of Linguistics and Computer Science
[University of California, Los Angeles](#)

📅 09/2023

GPA 3.85, Dean's Honors List 2023

Projects

Locate An Image

A Geodata Reader and Place Guesser

📅 03/2024

🔗 <https://www.locateanimage.rinmeyers.com/>

Description: A React web app that calls Amazon Rekognition hosted on AWS Lambda and multiple Google APIs to identify where an image was taken and provide best guesses about the associated restaurant/business.

Technologies used: AWS Lambda, AWS Amplify, AWS Rekognition, Google Map API, Google Place API, React, CSS

WanderList

A Travel Web Application

📅 01/2024-02/2024

🔗 <https://www.wanderlist.rinmeyers.com/>

*backend is hosted on render.com and takes up to 50 seconds to login/register
Demo account:
username: demo
password: Demo123@

Description: A full-stack React web app with a Node backend that provides a comprehensive trip organizer designed to streamline travelers' trip planning and management. Optimized for mobile devices, travelers can access trip details on the go.

Technologies used: React, Node.js, Javascript, Material UI, CSS, MongoDB, Cloudinary, Git, GitHub, Trello

Gearedmind.com

A Board Game Website

📅 10/2023-12/2023

🔗 <https://www.gearedmind.rinmeyers.com/>

*hosted on render.com and takes up to 50 seconds to start up.

Description: A full-stack board game maker website for gaming enthusiasts and a platform for gamers to share their favorite house rules for numerous games.

Technologies used: Express.js, Node.js, Javascript, HTML, EJS, Bootstrap, CSS, MongoDB, Cloudinary, Git, GitHub, Trello

Experiences

Software Engineer *Contractor*

[Data Annotation Tech](#)

📅 05/2024-present 📍 Los Angeles, California

- Develop a variety of coding problems and solutions to train LLMs.
- Evaluate the accuracy, correctness, and efficiency of AI-generated code, provide feedback, and implement improvements when necessary.

Software Development

Engineer Intern

[GraphAcademy Incorporation](#)

📅 05/2024-present 📍 Los Angeles, California

- Develop user-friendly AI-driven web applications using Next.js and TypeScript
- Integrate advanced LLMs to enhance functionality and leverage cloud services like Supabase for back-end support
- Participate in the entire software development life cycle
- Collaborate with cross-functional teams to contribute to code reviews, maintain a high level of code quality, troubleshoot issues, and optimize performance

Japanese Tutor

[East Los Angeles College](#)

📅 06/2021-06/2022 📍 Los Angeles, California

- Provide tutoring to students and assist professors during lectures.
- Building excellent relationships with instructors, peers, and students.